



## Emerging Risks in Casualty Insurance

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# Casualty Emerging Risks

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- What do we mean by emerging risks?
  - Risks where the underlying exposure is evolving and may not be adequately reflected in the historical experience we are basing our risk assessment and pricing on
- Evolving exposure:
  - Exposure evolving
  - Legal system evolving
  - Insurance product evolving
- Different types:
  - Natural
  - Technological
  - Demographic

# What are we going to focus on?

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- Technological Risks
  - Autonomous Vehicles
  - Additive Manufacturing
  - Artificial Intelligence
- All of these risks are live now, but developing rapidly
- All of these risks at root are altering the way product liability insurance works / will work
- All of these risks are going to lead to both intended and unintended consequences

# Caveats

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- Three key areas we're not focusing on:
  - Pandemic
  - Cyber
  - Climate change
- This is going to be a relatively non-technical presentation
- This presentation will take as broad a global outlook as possible
- Intention is to stimulate thought and debate
- There are no answers to any of this yet

# Autonomous Vehicles

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# Autonomous Vehicles

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- What's the big issue?
- How does the technology work?
- What are the problems with the technology?
- What are the liability and insurance implications?

# What's the big issue?

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- **First we need to talk about product liability**
  - Covers claims brought against a manufacturer for injury or damage caused by a product
  - One of the main sections of most general liability policies
  
- **Next we need to talk about motor insurance**
  - Covers claims brought against the driver / owner of a vehicle for injury or damage caused through the operation of the vehicle

# What's the big issue?

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- This has worked as a split for many years
- In the event of a motor accident, in the first instance the operator of the vehicle responsible for the accident is liable (and the motor insurance responds)
- If it transpires that there was a failure of the vehicle itself (either design or manufacturing), the motor insurer may subrogate against the manufacturer (and the product liability insurance responds)
- The rise of autonomous vehicles is changing how this is going to work



# How does the technology work?

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- Autonomous driver assistance systems are nothing new:
  - Cruise control – 1958
  - ABS – 1966
  - Adaptive cruise control - 1995
  - Park assist – 2003
  - Blind spot monitoring - 2008
- These technologies are being linked to produce car systems which can “drive themselves”
- This has been being worked on for decades but only recently have computers become powerful enough to be credibly useful

# How does the technology work?



# How does the technology work?

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- Autonomous vehicles are on a spectrum
- SAE Automation Levels – Human Monitoring:
  - Level 0: No Automation  
Normal Car
  - Level 1 (“hands on”): Driver Assistance  
Driver is responsible for either steering or acceleration / deceleration. Vehicle is responsible for the other (Adaptive cruise control / Park assist)
  - Level 2 (“hands off”): Partial Automation  
Vehicle is responsible for both steering and acceleration / deceleration.  
Driver is required to monitor driving and be prepared to intervene if necessary

# How does the technology work?

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- SAE Automation Levels – Vehicle Monitoring:
  - Level 3 (“eyes off”): Conditional Automation
    - Driver can turn their attention away from driving tasks and i.e. text / watch a movie. Vehicle may request the driver intervenes in some circumstances for safety reasons
  - Level 4 (“mind off”): High Automation
    - As Level 3 but no driver attention required for safety i.e. driver may go to sleep or leave the driver’s seat
  - Level 5 (“steering wheel optional”): Full Automation
    - No human intervention required in any circumstance

# How does the technology work?

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- We're currently somewhere between SAE 2 and SAE 3 (although Tesla claims their current platform has the sensor package and processing power to handle SAE 5)
- Sensors and processing are the key to moving past SAE 2 – allowing the vehicle to properly monitor its environment and react
- Most self-driving vehicles use a mixture of GPS data, mapping, cameras, radar, ultrasonic location and LIDAR
- Redundancy important (verify multiple sensor inputs / failure protection) although Tesla announced May 2021 they are abandoning radar to concentrate on camera vision

# What are the problems?

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- All of these sensor technologies have issues:
  - Williston, FL – May 7 2016. First fatal crash of a Tesla in Autopilot Mode. Car drove under a truck at 74mph having failed to spot the white truck trailer against a bright sky. Driver believed to have been watching a movie at the time of crash
  - Mountain View, CA – March 23 2018. Tesla got left and right lane markings on an off-ramp confused and drove into concrete lane divider at 71mph. Driver killed.
  - Culver City, CA – January 22 2018. Tesla crashed into fire engine parked at side of road. Radars designed to detect moving objects but not very good at detecting stationary objects at motorway speeds
  - Harris County, TX – April 19 2021: Tesla missed a curve in the road. Driving seat empty according to police. Two passengers killed.

# What are the problems?

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- It's not just Tesla:
  - Mountain View, CA – February 14 2016. Google self driving Lexus pulled into the path of a bus causing a collision
  - Tempe, AZ – March 18 2018. First pedestrian fatality involving a self-driving car. Uber Volvo in SAE 3 testing failed to spot a pedestrian in the dark and ran her over. Backup safety driver failed to intervene as she was watching TV on her phone until 0.5 seconds before the accident. Design of sensor package (roof-mounted LIDAR) not good at spotting small / low objects like pedestrians / cyclists

# What are the problems?

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- There are some bigger technology issues:
  - Current networking speeds not sufficient to handle autonomous vehicles and sensors adequately – 5G
  - Sensor processors cannot distinguish dots on the road as lines
  - LIDAR not effective in rain / fog / snow or in environments with reflective surfaces.
  - Mapping relies on up to date surveys
  - Cars “see” differently to humans
    - Cars build up from the pixel layer and use algorithms to compare object to existing database
    - Humans have an innate / evolved view of the world and their interaction with it.
    - Moravec’s Paradox: “it is comparatively easy to make computers exhibit adult level performance on intelligence tests or playing checkers, and difficult or impossible to give them the skills of a one-year-old when it comes to perception and mobility”



# What are the problems?

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# What are the problems?

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- Expectation Gap
  - Tesla has two autonomous modes:
    - “Autopilot”
    - “Full Self Driving Capability”
  - Small print does make clear that neither mode offers full autonomy but unsurprisingly people believe that they do.
  - Tesla have also included safety features to ensure that the driver has their hands on the wheel before the autonomous modes will operate.
  - However...

# What are the problems?

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# What are the problems?

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- Most accidents involving autonomous vehicles highlight a misunderstanding of what SAE level a car is operating at:
  - Drivers / owners assume SAE 3 or 4
  - Reality is SAE 2
- Also issues with systems being beta-tested by users and updated over time – software approach rather than safety critical machinery

# Self-Driving Cars – Implications

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- Increased number of self-driving cars should lead to a move from motor insurance towards product liability (as more driving is delegated to the vehicle the liability shifts to the manufacturer)
- What limits will be required for product liability?
- What impact does this have on insurers with existing large motor portfolios?

# Self-Driving Cars – Implications

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- Also a shift in how product liability works
- Historically product liability insurance has dealt with damage or injury caused by the failure or incorrect operation of a product, or an ancillary health issue
  - Airbag failed to operate and passenger died
  - My toaster was badly designed and electrocuted me
  - The chemicals in the product caused cancer
- Self-driving cars will lead to a situation where insurance is having to deal with damage or injury caused by a product operating exactly as designed

# Self-Driving Cars – Implications

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- **The Trolley Problem**
  - Philosophical thought experiment dating back to the 1960s
  - Runaway trolley (tram) heading down a track towards 5 incapacitated people who will be killed by it
  - You have control of a switch which can divert the tram from its track on to a side track where it will not hit the 5 people but kill another, different person
  - Should you throw the switch?
- Clear application to self-driving cars which must be programmed to choose between multiple courses of action all of which result in harm

# Self-Driving Cars – Implications

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- Assuming a utilitarian decision to spare the 5 / kill the 1 there are a number of interesting liability issues:
  - What is your position as the single person killed by a deliberate action of a product operating as designed?
  - Who is responsible? The driver? The manufacturer? The coder?
  - What if the vehicle decides the best outcome is to take action which kills the driver / passengers? You've purchased a product which has deliberately decided to harm you. What duty is owed to you?



# Self-Driving Cars – Summary

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- It's complicated
- The underlying technical issues will be difficult to overcome to the level of a societally acceptable failure rate
- We're going to have to deal with a radically different type of product liability exposure in future
- The market for motor insurance will diminish over time as the exposure moves to the products side

# Additive Manufacturing

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# Additive Manufacturing

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- 3D Printing
- Material solidified under computer control to create a three-dimensional object based on a downloaded plan



# Additive Manufacturing

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- Will lead to home / distributed manufacturing
- Think back to our definition of product liability:
  - Covers claims brought against a manufacturer for injury or damage caused by a product
- From a product liability perspective, who is the manufacturer?
  - Person who makes the item?
  - Manufacturer of the 3D printer?
  - Creator of the file?
- What does this mean for homeowners insurance?
- What does this mean for product liability? Is it being channelled back to the customer

# Additive Manufacturing

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- What about Crime:



# Additive Manufacturing

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- What about Crime:



# Additive Manufacturing

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- What about manufacturing patented / copyrighted products
- What about things which require testing / certification?
  - Bike helmets
  - Medical products

# Additive Manufacturing

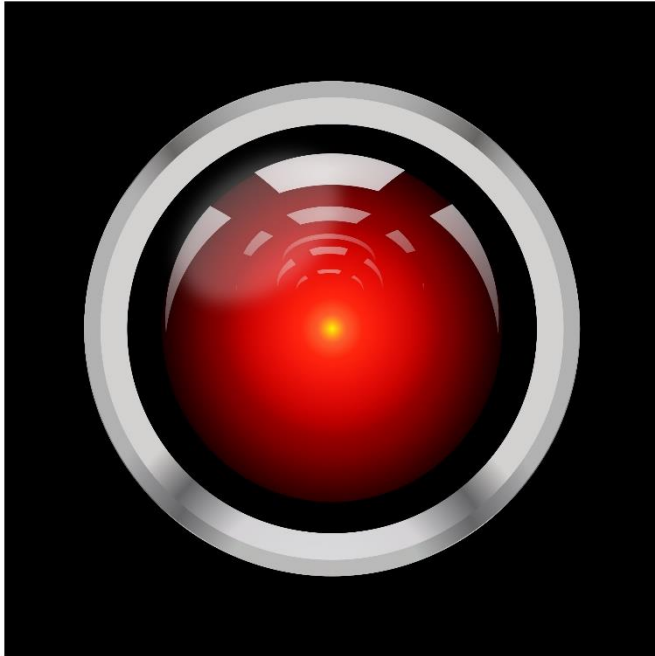
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- Health issues:
  - Dust / particle inhalation
  - Volatile organic compounds
  - Powder metal dust explosions
  - UV exposure
  - Carbon nanofiber / nanotubes
  - Layer separation



# Artificial Intelligence

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# Artificial Intelligence

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- Difficult to define (one school of thought says it should not be defined), but for our purposes:
- The ability of a machine to mimic human-like intelligence including:
  - Learning from experience and examples
  - Recognising objects
  - Understanding and responding to language
  - Making decisions
- And combining these capabilities to perform functions a human might perform

# Artificial Intelligence

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- 3 major features of AI which impact us:
  - Learning ability – behaviour not totally preconceived by programmer
  - Robotics – coupling of digital systems with physical sensors and actuators. Products can now cause BI / PD without human action
  - Connectivity – IOT backbone

# Artificial Intelligence

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- Back to product liability
- Most product liability laws designed for products which don't change after manufacture / sale
- No longer the case
- Combination of:
  - Hardware
  - Software
  - Services

# Artificial Intelligence

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- Most product liability laws are technology neutral
- Currently in EU – product = movable good
- Status of software unclear – what if software failure causes a loss rather than a hardware issue.
- Services not covered
- What happens if your system interacting over a network causes a loss to another system?

# Artificial Intelligence

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- Regulatory intervention will be required and is in play
- Very early days
- EU setting the pace – European Commission Communication “Fostering a European Approach to Artificial Intelligence” – April 2021.
- US also reviewing – White House Office of Science and Technology. Much earlier stage of development.
- EU proposals offer some guidance as to direction of travel which are likely to feature elsewhere

# Artificial Intelligence

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- EU communication calls for the creation of a single legal framework when developing, deploying or using AI.
- It is proposed that AI be split into 4 categories:
  - Unacceptable Risk
  - High Risk
  - Limited Risk
  - Minimal Risk

# Artificial Intelligence

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- Unacceptable Risk
  - Social scoring by governments
  - Exploitation of vulnerabilities of children
  - Subliminal techniques
  - Live remote biometric identification systems in public spaces (with narrow specified exceptions)
  - Will be banned



# Artificial Intelligence

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- **High Risk**
  - Potential adverse impact on safety or fundamental rights
  - We'll come back to this
- **Limited Risk**
  - Chatbots, Alexa, etc.
  - Transparency key i.e. users must be made aware they are interacting with a machine
- **Minimal risk**
  - Everything else (Spam filters, AI enabled video games, etc.).
  - No proposed changes to legal environment

# Artificial Intelligence

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- High risk list – AI technology used in
  - Critical infrastructure (including transport)
  - Educational or vocational training
  - Safety components of products
  - Employment and worker management
  - Essential private and public services
  - Law enforcement
  - Migration, asylum and border control management
  - Administration of justice
  - Democratic processes
- Also includes use of AI in all non-real time biometrics

# Artificial Intelligence

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- Example of a High Risk AI – Amazon recruitment tool
  - AI developed to sift and select recruitment candidates
  - Trained on historical Amazon data which reviewed resumes
  - Historical hiring skewed male given prevalence in the tech industry
  - AI taught itself that male candidates were preferable to female
  - Downrated resumes involving the word “women’s” as in “women’s chess club captain”
  - Downrated graduates of all-women colleges
  - Team disbanded as Amazon could not solve for working around the biased training data

# Artificial Intelligence

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- Proposals for High Risk AI include:
  - Include software in the scope of product regulation
  - Shifting responsibility to the “person best able to address risk”. Could include developers, distributors, service providers or even users. Currently only producers or importers.
  - Ongoing requirement to risk assess product throughout lifecycle.
  - Introduce specific requirements to deal with faulty / biased training data – what if your customer trains it themselves?
  - Reverse burden of proof
  - Strict liability

# Artificial Intelligence

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- **Strict Liability**
  - Move away from fault based approach
  - Injurer pays
  - Downside is that it would be a deterrent on innovation but likely to be outweighed by consumer safety concerns
  - Causation can be difficult to prove so it's being discussed whether burden of proof should be reversed i.e. assume causation unless disproved.
  - Should it apply to:
    - Producers
    - Operators
    - Users

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# Any Questions?

[www.berkleyre.com](http://www.berkleyre.com)

[mwrightman@berkleyre.com](mailto:mwrightman@berkleyre.com)

